



CREATIVE METHODOLOGY - FULL DESCRIPTION OF TRAINING CONTENTS

Preparation * Welcome Information * Programme Handbook * Pre-course Reading List

* Participants will be asked to complete a detailed questionnaire prior to arrival indicating their level of experience and the ages and nationalities of the learners they have taught.

Objectives The Creative English Programme is designed for teachers of English who want to **energise their teaching** and **share lesson ideas and activities** with other teachers of English from around the world. Being a methodology course, the approaches to teaching and learning will also be of interest to teachers of other languages as well as to native speaker teachers of English. Because of the constraints of time, not all methodologies will be covered in detail. References however will be made **to most of the latest methodologies**. The focus of this course will be **Task Based Learning and learner generated teaching**. After the course, participants will be able to design lessons and activities that are motivating, challenging and effective.

Methodology The course is hands-on and interactive, enabling participants to be fully immersed in the subject matter.
 Trainer-led sessions use the techniques and approaches being discussed so that the practical application of methods can be experienced within the programme. This is supported by in-depth discussion group work. Participants will build up a bank of ideas to take back to their countries. Throughout the course, participants will be encouraged to experiment and think "outside the box". The programme includes the opportunity to observe experimental practice lessons, taught by experienced teachers, followed by discussions

Follow-up Participants will return to their home countries with renewed enthusiasm for their profession. They will also receive:

* **Contact details of tutors and colleagues** to facilitate ongoing development and exchange of ideas

* A **Feedback Questionnaire** evaluating the course and ideas collected during the programme

* A **Bibliography** of suggested further reading matter

PROGRAMME OF THE TRAINING ACTIVITIES (DAY BY DAY)

Day 1: Neuro-Linguisitic Programming (NLP), Creativity and Motivational Issues

Morning:

*Ways of encouraging learners to think

*How to boost learner motivation and goal setting

*Recognising different learning styles and adapting your teaching to different needs

Afternoon:

*Introduction to Neuro-Linguistic Programming(NLP)
*NLP and differentiated teaching
*Developing materials in line with NLP
*NLP - helping learners overcome limiting beliefs and improve learner effectiveness

Day 2: Task Based Learning (TBL)

Morning:

*Introduction to TBL *TBL cycle *Demo Lesson

Afternoon

*Effectiveness of TBL - discussion of observed lesson *Workshop - Going beyond the coursebook. Developing materials in line with TBL

Day 3: Creative Teaching Strategies and Techniques

Morning:

*Error Correction - How many ways are there? *Teaching pronunciation - Creative ideas to cater to all styles *Effective drilling *Beyond the Gap Fill - Creative ideas for controlled practice

Afternoon:

*Let's bring back dictation

*Warmers and fillers - fresh ideas to open and close lessons

*Creative ideas for homework

Day 4: Learner Generated Teaching

Morning:

*Teaching with no materials.

*Introduction to "teaching unplugged" methodology.

*Demo lesson

Afternoon:

*Effectiveness of "Dogme" methodology. *Group discussion following the observed lesson *Practical ideas to help participants become confident "Dogme" teachers and apply this principle in their own teaching

Day 5: Language play and Language Learning

Morning:

*Games and Language Learning

*Using stress, intonation, rhythm and pauses for dramatic effect

*Drama based activities

*Storytelling and Music

Afternoon:

*Learn and play-using humour in EFL teaching

*Feedback and discussion

*Course Round-Up & Farewells